

Architectural Views: The State of Practice in Open-Source Software Projects



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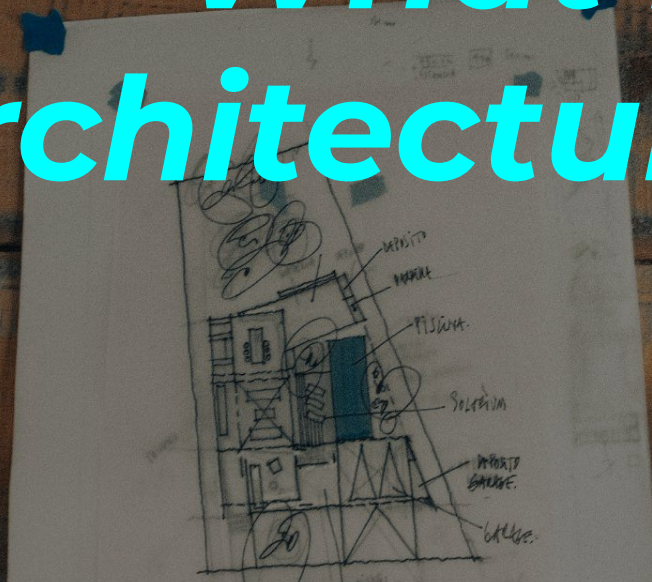
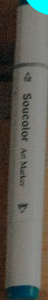


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What is an architectural view?



What is an architectural view?

Representation of a set of **system elements and relations** associated with them



Clements, P., Garlan, D., Little, R., Nord, R. and Stafford, J., 2003, May. Documenting Software Architectures: Views and Beyond. In 25th International Conference on Software Engineering, 2003. Proceedings. (pp. 740-741). IEEE.

What is an architectural view?

One of the **primary methodologies** to design and communicate software architectures



What is an architectural view?

Effectively documenting an architecture is as important as crafting it



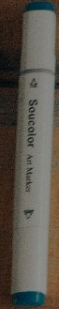
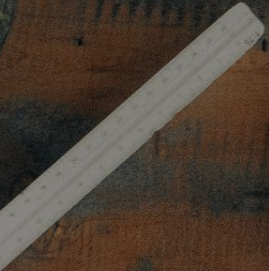
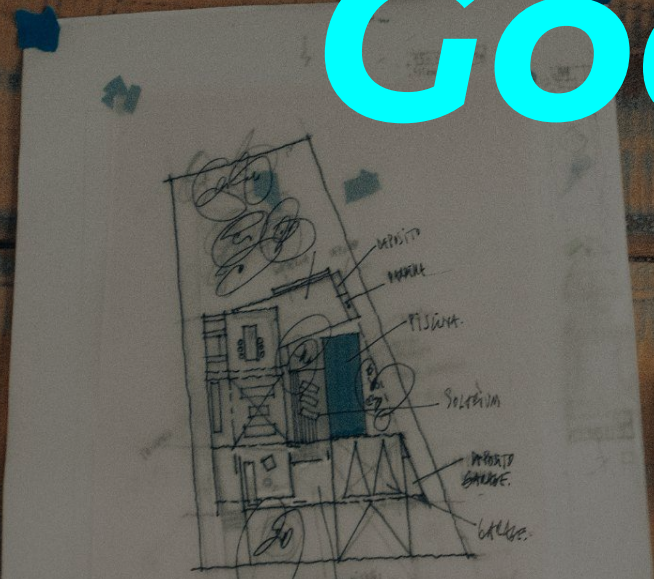
Clements, P., Garlan, D., Little, R., Nord, R. and Stafford, J., 2003, May. Documenting Software Architectures: Views and Beyond. In 25th International Conference on Software Engineering, 2003. Proceedings. (pp. 740-741). IEEE.

There must be a lot of studies on how architectural views are documented





Goal



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Understand *how and for what architectural views are used* in open-source practice



Goal

RQ₁: What is the view **history**?

RQ₂: What is the view **syntax**?

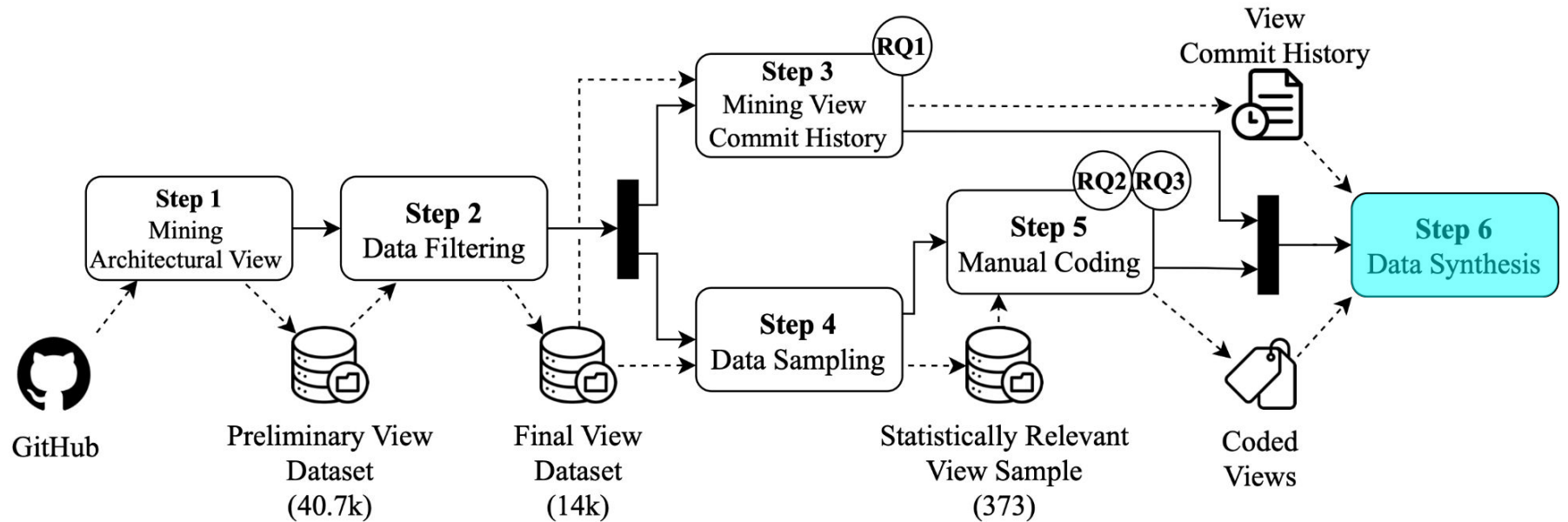
RQ₃: What is the view **content**?



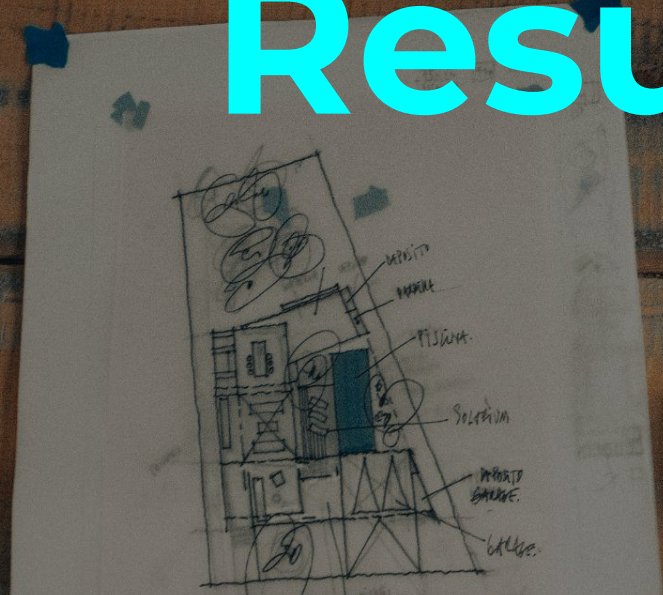
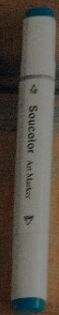
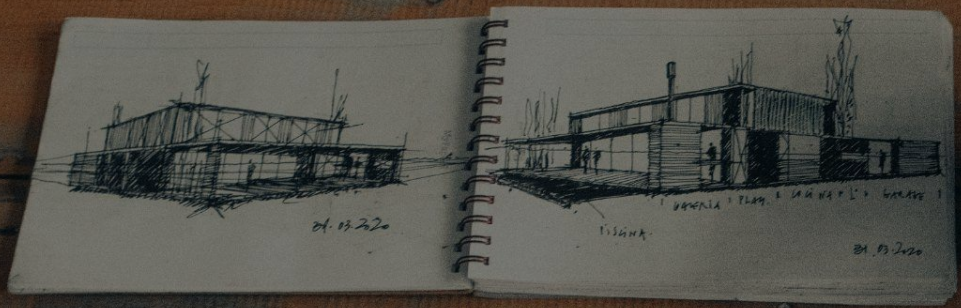
Research process overview

A top-down view of a wooden desk cluttered with architectural design tools and materials. In the upper left, an open spiral-bound sketchbook shows two hand-drawn architectural elevations of a building, dated '21.03.2020'. To its right is a black pouch filled with a large variety of colorful markers. Below the sketchbook, a larger sheet of paper features a detailed architectural floor plan with handwritten labels such as 'KITCHEN', 'BATH', 'PISINA', 'SOLARIUM', 'BROUDED GARAGE', and 'GARAGE'. The desk also holds a white ruler, a roll of blue tape, a black smartphone, and the corner of a laptop keyboard. The overall scene conveys an active and organized design research process.

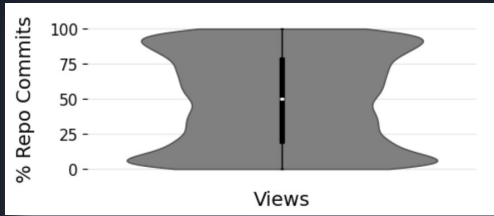
Research process overview



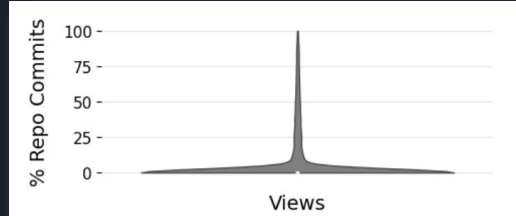
Results



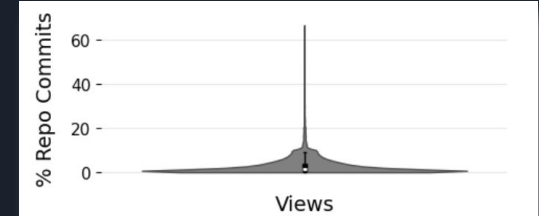
Results RQ₁: History of Architectural Views



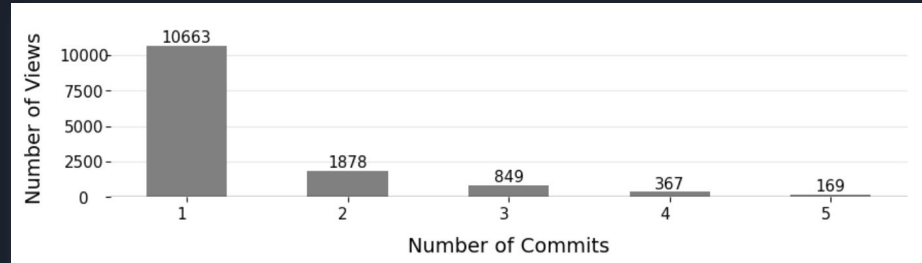
Views are most **introduced** either at the **start or end of projects**



75% of views are **never updated**.
Edits closely follow each other

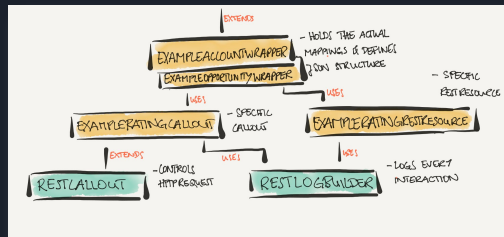


Only **very few** of commits focus on views

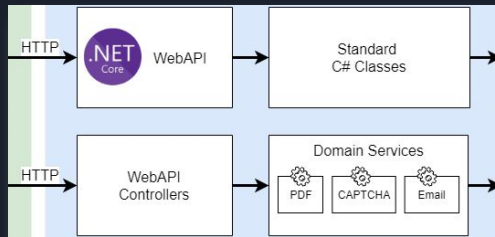


Creating and **editing views** is the **responsibility** of a **single person**

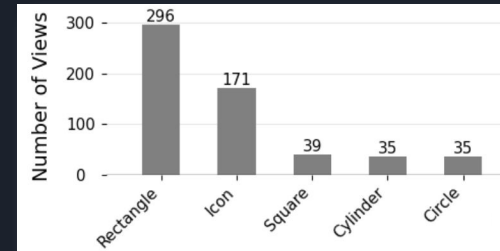
Results RQ₂: View syntax



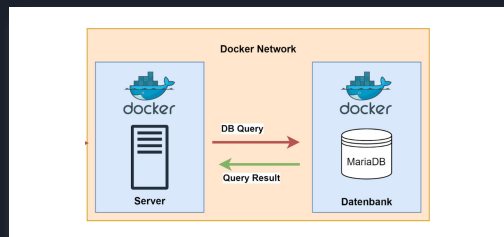
96% of views uses an **informal notation** (only 4% UML or similar)



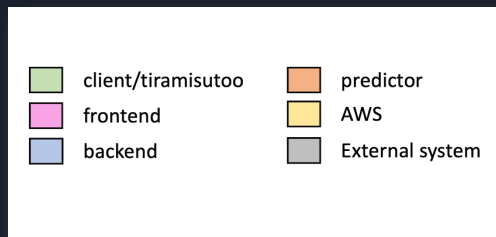
Views use **explicit connectors** (92%), mostly **unidirectional** (74%)



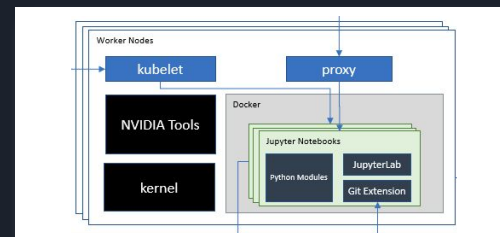
Recurrent **rectangle** (79%) and **icon shapes** (46%)



81% of views use **colors**

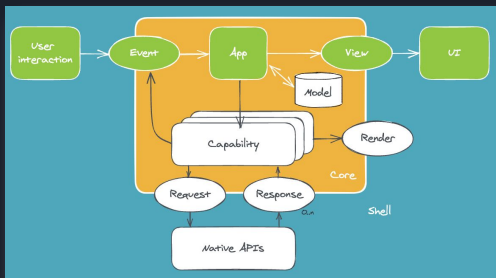


Legends are **seldom used** (8%)

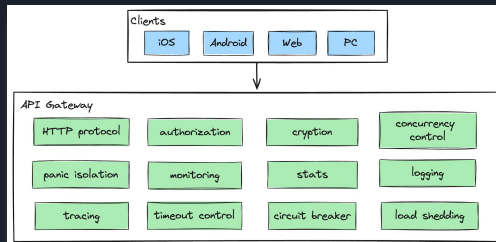


Nested components are common (56%)

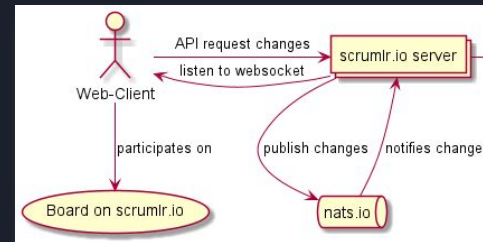
Results RQ₃: Scope, style, and concerns



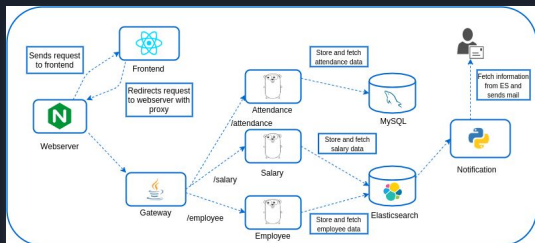
Most views consider the **entire architecture (53%)**



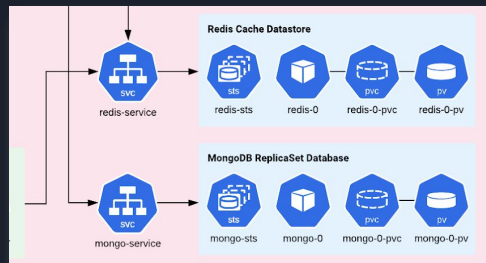
Recurrent **styles: Client-server (20%), Layered (20%), Service-oriented (15%)**



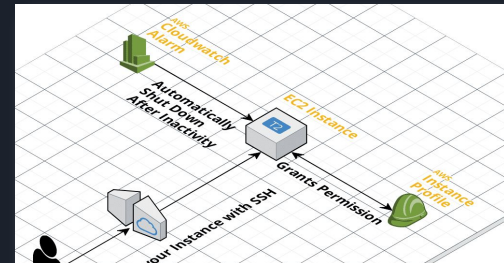
Granularity often **high (53%)** or **medium (37%)**



Either **static (49%)** or **dynamic (42%)** aspects

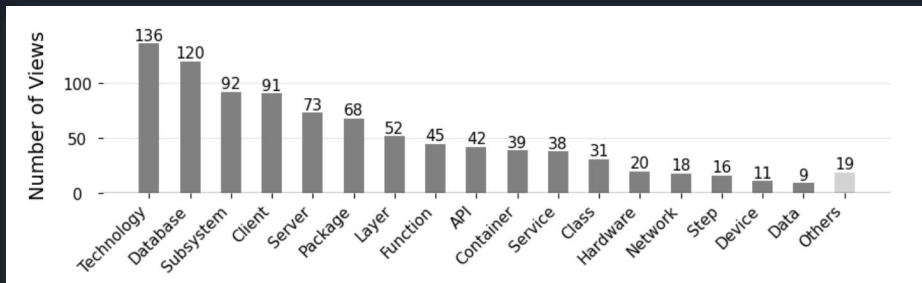


Concerns are often **documentation (30%), deployment (30%)** and **control flow (29%)**

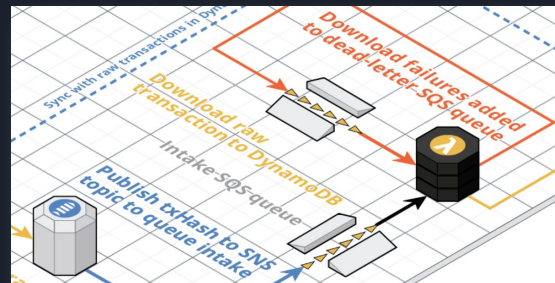


QAs: Maintainability (68%), function suitability (35%), performance (32%), security (9%)

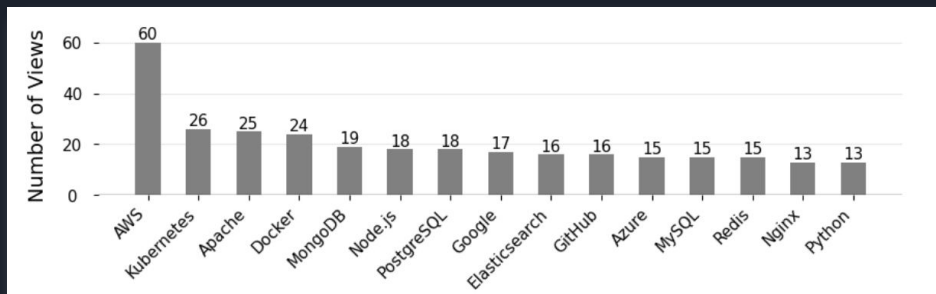
Results RQ₃: Technologies, connectors, and overlays



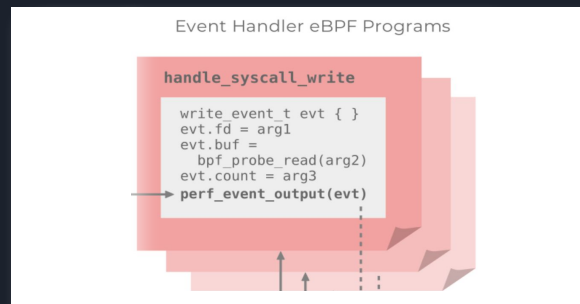
Components are mostly **technologies (36%)**, **databases (24%)**, and **subsystems (24%)**



Connectors are frequently **control flow (28%)**, **generic (27%)**, and **data flow (25%)**

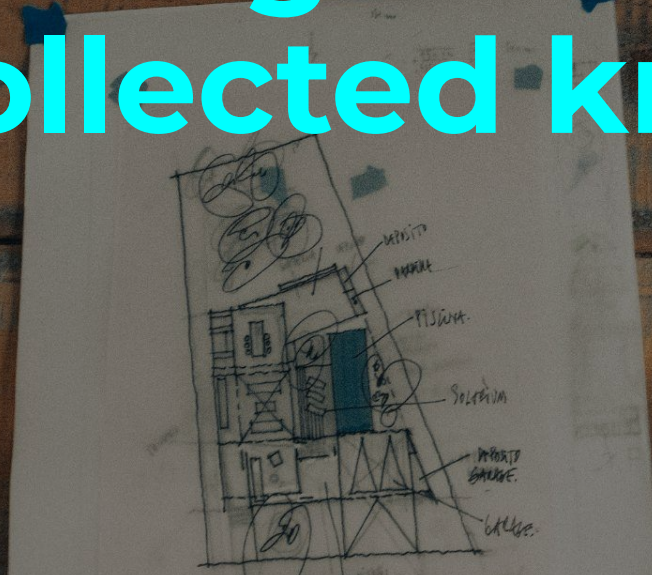
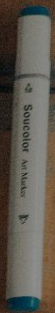
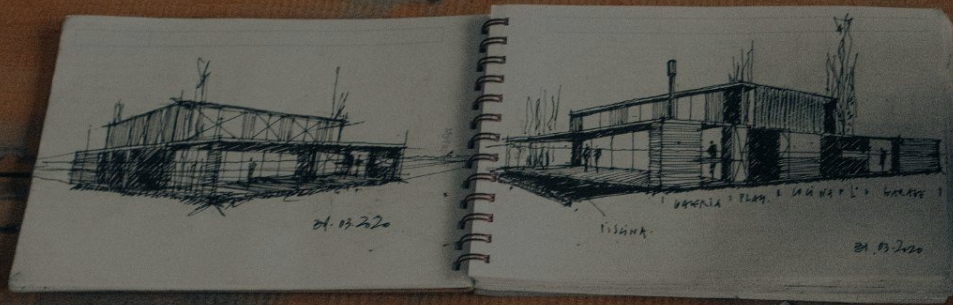


35% views report at **least one technology**, with a maximum of 10 technologies per view



Design overlays are seldomly used (**18%**). Mostly **text (17%)**, **screenshots (12%)**, **URLs (10%)**, and **code (9%)**

Progressing with collected knowledge



State of practice is far from ideal

Views are:

- **One** per project
- **Seldom updated**
- Mostly using **informal notation**
- **High level granularity**
- Using *ad hoc* **custom notation**
- **Not based on well established practices**

Potential causes:

- Views are **hard to create and maintain**
- **Value** of views is **not recognized**
- **Lack of intuitive templates**



What can we do to ease the adoption of architectural views in open-source practice?

Potential answers:

- **Make views versionable** (e.g., by encouraging adoption of view file formats)
- **Move away from immutable hard-coded images** (e.g., by rendering architectural views in repository web interfaces)
- Provide **intuitive view templates, icon sets, and connectors** implying **syntactic consistency**
- **Integrate view editing in collaborative programming environments** (e.g., **dedicated GitHub Actions**)
- Long-term aspiration:

*Establishment of **ARCHITECTURE.md** files*

